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QUESTION 1

Which two of the following are Artifacts in Scrum? (Choose two.)

- A. Product backlog
- B. Story board
- C. Sprint backlog
- D. Shippable Product Functionality

Correct Answer: AC

Reference: <https://docs.google.com/viewer?url=http://scrumreferencecard.com/ScrumReferenceCard.pdf>

QUESTION 2

Andrea is a very productive team member, but she's always poking around for information and asking for details, especially in areas of the project that she isn't involved in. What should you do?

- A. Tell her to stop being so nosy
- B. Think about why she's asking questions and try to address the root of the problem
- C. Ignore her and hope it goes away
- D. Tell her to contact a Subject Matter Expert

Correct Answer: B

QUESTION 3

Which statement best describes what it means for an activity to be time-boxed?

- A. The activity must take place on a particular date
- B. The activity must start at a particular time
- C. There is a maximum time limit for the activity
- D. There is a recommended amount of time for the activity

Correct Answer: C

QUESTION 4

True or False: Scrum is a collaborative effort involving developers and customers in an ongoing dialog?

- A. True
- B. False

Correct Answer: A

QUESTION 5

Why does Scrum prevent Product Owners from changing Product Backlog items that are being worked on during the Sprint?

- A. The development team cannot meet their Sprint commitment to complete work if requirements are changing
- B. A Sprint cycle is not enough time for senior management review and approve changes
- C. This forces Product Owners to focus on what is really important for the team to develop.
- D. The development team must be able to limit the Product Owner authority

Correct Answer: C

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